

# **UPNA Games Rules**

Winter Day and Spring Nights
Certificate of Incorporation IA00720

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# Definitions

Definitions	
AANA Rules	All Australia Netball Association (Inc) Official Rules of Netball
	(Incorporating the Playing Rules of the International
	Federation of Netball Associations)
Affiliation	A process by which clubs nominate teams in Divisions,
	register players and provide details to UPNA by required
	dates.
Adverse Weather	Weather deemed to be unsafe for players, officials and
	umpires.
All weather courts	Court surface that allows for games to be played when wet.
Appeals	An application to the Board for a decision to be reversed
Board of Directors	Those elected individuals who carry out the requirements of
	the UPNA Constitution.
Conduct	As per official AANA Rules and UPNA Domestic Rules
Coach	A person appointed by the club who gives direction,
	instruction and training of the operations of a <b>netball</b> team
	or of individual sportspeople.
Competition Points	Win 3 points
	Draw 2 points
	Loss 1 point
	Win by Forfeit 3 points
	Loss by Forfeit 0 points
Cross Pooling	A process throughout grading where by teams of similar
	results are played against each other in a division 1 level
	either side to determine appropriate division.
Divisions	Grades set by the UPNA Board of Directors – currently Go
	(U10s), Cadets and Opens
Duties	Requirements as set by the UPNA Board of Directors to assist
	in the smooth running of the UPNA. Most duties are
	volunteer
	based.
Eligibility	Meet the Association requirements to qualify to participate.
Financial Requirements	All clubs are responsible for ensuring the financial eligibility
	of their registered players. For insurance purposes, all clubs
	need to ensure players registration fees are fully paid prior
	to them taking the court in their first fixture.
Forfeit	The cancellation (and loss) of a competition game by one
	team to its opponent.
Games Desk	Customer Service centre at UPNA which is open during fixture
	times for enquiries, information and lodging written reports
	or complaints.
Grading	All players from Cadets (Juniors, Inters and Opens)
	are required to take part in physical grading over the first 2
	grading fixtures. Teams may or may not play each other
	once during this period.

## **UPNA Games Rules v1.2**



Grading - Teams	Teams are nominated by clubs into specific Divisions prior to
	initial Grading meeting. Team allocations into Divisions are
	finalised after the grading period.
Head to Head	The direct competition between two teams on court.
Member Protection Policy – Part A	Code of Behaviour seeks to provide a safe, fair and inclusive
	environment for everyone involved in netball.
Member Protection Policy – Part B	Child Protection and Working with Children Check
	Requirements. UPNA is committed to protecting the safety
	and welfare of children and young people involved in netball
	activities.
Member Protection Policy – Part C	Anti Discrimination aims to provide a sporting environment
	where all are treated with respect and dignity.
Member Protection Policy – Part D	Pregnancy policy refers to creating a safe playing
	environment for all including pregnant players and
	encourages pregnant players to discuss playing with medical
	support.
Member Protection Policy – Part E	UPNA's Gender Identity policy is committed to creating an
	inclusive environment for all to participate within.
Member Protection Policy – Part F	Cyber safety and Social Media policy at UPNA aims to
	implement and maintain rigorous and effective Cyber safety
Marshar Bratastian Baline Bart C	practices.
Member Protection Policy – Part G	Complaint Handling Policy. UPNA is committed to the
	effective and efficient resolution of complaints at all levels of
Non playing Official	the organisation.
Non-playing Official	A coach, club committee member, umpire or any other person undertaking official club or association duties that is
	not registered in that calendar year as a player. Non-playing
	officials must be registered with Netball Qld each year for
	insurance purposes.
Official	A coach, team manager, committee member, umpire or any
- Cinciai	other person undertaking official club or association duties.
Player Registration	All players entered into a <b>QLD</b> netball competition must
Tayor Registration	show as being registered with Netball Queensland and be
	financial prior to taking the court for the first fixture match.
Protest or Complaint	A statement or action expressing disapproval of or objection
	to something
Refund	A repayment of a sum of money.
Competitions Coordinator	Person responsible for the smooth operation of fixtures.
Regrading	To grade again
Registration	A player or a non-playing official, committee member,
	coach, or umpire whose registration details are entered into
	MyNetball database by the club's Competitions Coordinator
	for that calendar
	year.
Signature	The identification that is used by a player to sign the
	affiliation sheet and the scorecard each time the player
	takes the court. A player's signature must be the same from
Consid Dame Series Dis	week to week.
Special Permission Player	Permission granted by the Board



Split Round	Where it is necessary to play 2 teams in the one fixture
	round. A split round is counted as 2 separate games. Points
	are allocated for a win, lose, draw or forfeit in each game.
	Players playing up must be aware that each game in a split
	round is counted as 2 separate games.
Spring Night Season Competition	Fixtures that are run from Aug/Sept – Nov/Dec each year on a
	a Wednesday night.
Team Manager	The person responsible for the smooth day to day
	management of the team as appointed by a club. Team
	Managers are non-playing officials.
Transfer of Player	A player moving between teams within the same club, or a
	player moving between clubs within the Association in the
	current competition season.
Uniform	A team's playing outfit. Defined in writing by the club
	Secretary at the beginning of each season on the Club
	Contact Sheet.
Underwood Park Netball Association	An Incorporated Association managed by Board of Directors
Inc	responsible for the day to day running and long-term growth
(UPNA)	and development of the Association.
UPNA Domestic Rules	Rules developed by the Board of Directors in conjunction
	with member clubs to ensure the smooth running of
	Competitions and Carnivals.
Winter Day Season Competition	Fixtures that are run from March to September each year on
	a Saturday.
Winter Night Season Competition	Fixtures that are run from March to September each year on
	a Wednesday night.



### **Rules Governing Competition**

All competition controlled by the Underwood Park Netball Association shall be conducted under the following rules: -

### 1) Uniform and Colours

- a) Uniform description, style and colours of uniforms including all trimmings (bike pants and sock colour must also be included in the description) must be submitted to the Association for approval on the provided Club Contact Form on or before the closing date of affiliations for each season.
- b) All players shall wear identification bibs for all matches. The minimum size for identification bibs is 20cm x 20cm (6" x 6"). Positional tags marked in large solid distinctive letters at least 2.5cm (1") in width front and back. No player is allowed to take the court without identification bibs. Any player attempting to play without identification bibs shall be deemed an ineligible player and their team shall lose the points gained in that particular match.
- c) Players to wear the registered uniform of team. The uniform cannot consist of a combination of items unless permission is granted from the Competitions Coordinator. Teams failing to wear correct uniform will be noted and their club informed.
- d) If teams have players playing out of uniform as identified on their Club Contact Form and if this disadvantages the opposition then a representative of the opposition is required to contact a Games Desk Official who will assess the situation.
- e) No Club shall be permitted to use the Underwood Park Netball Association Inc. representative playing or training uniform.
- f) Any complaints about a player playing out of uniform, which disadvantages the other team should be addressed to the Competitions Coordinator
- g) If clubs require any exemptions with uniforms, they are requested to email underwoodparknetball@gmail.com (att: Competitions Coordinator) and apply for a relaxation. This may occur if a club's uniform supplier is not able to supply in time for the start of fixtures (which includes the grading period) or the club is in the process of changing uniforms. In the latter situation, each team member shall play in either the "old" or "new" or "approved temporary" uniform. (This also applies to bike pants/briefs each player in the team must have the same colour bike pants/briefs).



## 2) Financial Requirements

- a) All Clubs shall be supplied the approaching season's "Affiliation Pack" in sufficient time to allow their committees to budget and open their registration processes. Dates for Affiliation will be supplied with this pack for the impending season.
- b) Club Secretaries are required to return the Club Contact Form and the completed Affiliation form by due dates. Fees strictly due 14 days from UPNA Invoice date. No exemptions. Players playing in two competitions are required to pay fees as specified.
- c) The Competitions Coordinator reserves the right to prevent any non-financial teams from taking the court.
- d) Unregistered players are not permitted to take the court under any circumstances. It is the responsibility of each club to ensure that a player is fully financial and registered before taking the court for the first time.
- e) Each season's fees shall be determined by the Board of Directors prior to the commencement of the season and will take into account fee structures implemented by Netball Queensland.
- f) Affiliations will not be accepted from clubs or teams who are liable for outstanding fines or monies. Registrations will not be accepted from individuals who are liable for outstanding fines or monies. Distribution of monies or fines owing by teams will be assessed by the amount being divided equally among the players involved.
- g) Winter Day and Spring Night Season competition matches of full length carry full registration and playing fees. Shortened matches may be charged a reduced fee.
- h) Refund of Registration Fees
  - (i) Teams: Refunds for entire teams Registration fees, less any Capitation/insurance costs, may only be refunded upon written application from Club Secretaries provided the team or players have not previously taken the court in grading or fixture matches. If a team or player has taken the court during grading or fixtures, then no refund will be provided to any team member. No exceptions.
  - (ii) Individual Players: Refunds of players Registration fees, less any Capitation/insurance costs, may only be refunded upon written application from individual players provided the original player has not previously taken the court in grading or fixture matches. If the player has taken the court during grading or fixtures, then no refund will be provided. No exceptions.



(iii) Transfers: Registration may be transferred to another player upon written application, provided the original player has not previously taken the court in grading or fixture matches.

### 3) Team Grading

- a) Divisions for Winter Day and Spring Night Season fixtures Cadets 1 through to as many as is required to form adequate competition.
- b) Teams nominate on the Club Contact Form the competition division in which they wish to enter for fixtures. UPNA reserves the right to determine all team divisions. Allocations are determined by the UPNA's Competitions Coordinator and can be based on the number of nominations received, team strength, past game results and experience of players.
- c) A consultative process via a Grading Meeting night may be formed at the discretion of the Competitions Coordinator
- d) Divisions: Teams shall be divided according to standard of play into Cadets.

  <u>As of the 2020 season</u>, club teams should not have a wider span of 2 years, where clubs find an issue with this, application to the association is required and permission be sought.
- e) Grading of teams is prepared by the Competitions Coordinator who can upgrade or downgrade any team in any division and section after the commencement of the competition.
- f) Grading Period: Two Grading Carnivals will be conducted in weeks prior to the commencement of the Winter Day competition. Matches are drawn against teams within the nominated division and other divisions to determine the appropriate division for all the competing teams.
- g) Grading is part of the fixture season (also see note on Uniforms, split rounds and players playing up) all teams are expected to play to the best of their ability.
- h) Team results may be cross-checked against results from previous seasons if required to determine appropriate grade.
- i) Regrading: Clubs have the opportunity to discuss team grading and/or make requests about a team's grade or section by:
  - i. Attending the Grading/Affiliation meeting when all teams have completed the grading period.
  - ii. Submitting a written request through the appropriate Club Secretary who will contact the Head Games Convenor, during the grading period.



- j) Where teams are re-graded into another division after the grading period, all teams moved will recommence with the average number of points of the teams in the destination division. For and against points will revert to zero in this instance for every team remaining and moving into the destination division.
- k) If there are no changes in a division, points gained and goals for and against will remain the same as at the end of the grading period with each team.
- 1) Cross-pooling will occur if deemed necessary by the Competition Directors.

## 4) Player Registrations and Clearance

- a) Late registrations: Registrations after affiliation closing date may be accepted subject to the availability of competition space. Player registrations must be paid in full prior to the player(s) taking the court for any games.
  Teams shall be registered with max. 10 players. Where teams seek to have more than 10 players, they may seek an exemption to the Board, via the Competitions Coordinator. The Board shall review on a case-by-case basis, in consultation with the Competitions Coordinator, and may issue special requirements to that team to ensure fair participation for all.
- b) Player registrations and statistics: The Competitions Coordinator shall keep a record of all registrations via signed affiliations forms, insurance records and late registration, changed or cancelled forms.
- c) Juniors: Where proof of age is not provided at the time of registration of juniors, such player shall be deemed an ineligible player and any points gained shall be forfeited as per Rule 5. A) (i) d)
  - 1) A player's age on 1<sup>st</sup> of January the current year will determine the age group
  - 2) All players may play in a higher age group at the discretion of the individual Club, except those playing in Set or Go Competition who are not permitted to play in any Cadet fixture.
  - 3) Age guidelines for Net Set Go
    - (i) Net 5 to 6 years of age separate program hosted by UPNA
    - (ii) Set Netta White 7 & 8 yo's
    - (iii) Set Netta Red 8 & 9 yo'
    - (iv) Go Netta Black 9 & 10 yo's
  - 4) Players entering the Net program must be turning 5 in the year they participate in this program. Players may remain in the Net part of the program until they are turning 6 years of age or until they have graduated from the Net program.
  - 5) Players may enter the Set Competition part of the program when they are turning 7 in the year of the commencement of the competition or when they have graduated from the Net program.
  - 6) Players may enter the Go Competition when they meet the below criteria:
    - i Must be turning 9 or 10 in the year of the commencement of the competition



- (i) Players may enter the Cadet competition they must be turning 11 or older in the year of the commencement of the competition;
- (ii) Children registered under the Net, Set or Go cannot play in any other UPNA Cadet competition.
- d) Rules to define each Netta Group.
  - (i) White ('Set') 4 x 10min quarters, Netta Rules, Size 4 ball, Short posts
  - (ii) Red ('Set') 4 x 10min quarters, Netta Rules, Size 4 ball, Short posts \*\*\*Change to full rules at Round 8, however still Short posts
  - (iii) Black ('Go') 4 x 15min quarters, Full Rules, Size 4 ball, Full height Post
  - e) Boys are eligible to play up to the Net Set Go Program and in the Winter Season that commences until the year they turn 12 years of age (any number within a team). From the age of 13 only one boy may play per team.
- f) Registered Teams are not permitted to commence a game with fewer than five (5) players, three (3) of whom must be their own registered team players. Club players in lower grades may be used to make up a team, however the "playing up" rule 4(g) shall be strictly applied.
- g) Playing up Rule A player shall be required to move into the team they "play-up" for on the THIRD (3<sup>rd</sup>) occasion of playing up. A player can not play up and stay up in that registered team if the team already has 10 registered players. The player who as played up 3 times already, may with the strict permission only of the Competitions Coordinator, play up a further two (2) times to other teams to enable that team to avoid giving a forfeit (to make the team reach 5 players, as per rule 4(f)) or to enable the team to take seven (7) players. Not to act as a substitute. Permission my be sought more than 1 hour prior to the commencement of the match.
- h) Mixed competitions:
  - (i) A team may not commence a game with fewer than five (5) players.
  - (ii) A "mixed team" shall comprise:
    - a minimum of one (1) and a maximum of three (3) male
    - a minimum of two (2) and a maximum of six (6) female
  - (iii) Players shall only be permitted to play in the team in which they have registered
  - (iv) Late registration must be submitted to the Games Desk prior to the player taking the court
  - (vii) Only one (1) man from each team is permitted in each goal circle at any one time, and men must all play in separate areas of the court.
  - (viii) To be eligible to play in finals, a player shall have played five (5) games with their registered club.



- i) Signatures: Each player shall be required to supply a specimen signature to the Association prior to their first game. Failure by a player to supply a specimen signature by the third fixture match in which that player plays will result in a loss of one fixture point per match that that player plays. Players are required to sign their name against the appropriate position on the scorecard. Failure to sign the official scorecard will result in the individual player(s) not being recorded as having played that game and may result in a loss of 1 competition point for the team. Additional registrations are required to supply a specimen signature when registering, provided that such registration is accepted subject to the approval of the Competitions Director.
- j) Players filling in from another association must be registered with NQ, UPNA, The club they are filling for, seek UPNA permission 24hrs prior and not were active 10 players already are registered.

## 5) Eligibility of Players

- a) Any attempt to play an illegal/ineligible player during the current season (Grading period and fixtures) *shall result in the game being forfeited by the offending team*.
  - 1) An illegal player is one who:
    - (i) Is a player who is not registered in the relevant competition at the Association
    - (ii) Is a player playing under an assumed name
    - (iii) Is currently under suspension
  - 2) An ineligible player is one who:
    - Plays for another team from the same Club in a lower grade than her/his registered team unless this player has applied for and received the special permission of the Association to transfer the player to a different club team. Such permission must be sought during the Grading period only and before the player plays for a third occasion in her/his original registered team as per Rule 6. a(i).
    - Plays for another team from the same Club in the same grade as her/his registered team unless this player has applied for and received the special permission of the Association to transfer the player to a different club team as per Rule 6. (a) (i).
      - iii Plays for another team from a different Club unless this player has applied for and received the special permission of the Association to transfer the player to a team from a different club as per Rule 6. (b).
      - iv Has not provided proof of age to play in an age competition when joining the Association or requested.
    - b) During the current season (grading period and fixtures) any player may play for a club team in a higher division than her/his own registered team on a maximum of two (2) occasions and still be eligible to play in her/his registered team. Players who play out of their team on three (3) occasions must transfer to one of the club teams they have filled in for (see "Playing up" Rule 4-g).



- c) When a player from a lower division fills in for a club team in a higher division, they must sign the scorecard. They must also indicate their current registered team and division.
- d) Players are NOT permitted to play across divisions. If playing across occurs, ladder points will be deducted from this team.
- e) Players are NOT permitted to fill in across clubs.
- f) Players from outside of the Association can be used as fill-in players. Any players from outside the Association must be fully registered with Netball Queensland for the current year, must be no older than the oldest player in the team, must join the team on the third occasion of playing for that team, and must become fully registered with UPNA.



- g) Semi Finals, Preliminary Finals and Grand Finals:
  - (i) In all competitions all players in semi-finals, preliminary finals and grand finals, must have played at least three (3) matches with their Club as per UPNA attendance forms.
  - (ii) In Mixed competitions, all players in semi-finals, preliminary finals and grand finals shall have played at least five matches with their team.

## 6) Transfer of Players

- a) In the event of a transfer of a player from one team to another team in the same club being desired during the current season, the following shall apply:
  - I. A player requesting a transfer to a team in a lower division than their original registered team MUST apply during the grading period and BEFORE the player has played a third game for their original team.
  - II. A player requesting a transfer to a team in a higher division than their original registered team may affect the transfer by playing in a higher division than their original registered team on three (3) occasions. Upon the third occasion of a player playing out of their original team, the player must transfer to a club team in a higher division. Upon transfer, they may continue to substitute for club teams in higher divisions than the division they are then playing in, for a maximum of two (2) times before once again being required to transfer to a club team in a higher division.
  - III. A player requesting a transfer to a team in the same grade as their original registered team MUST apply during the grading season and remain in that team unless substituting for a club team in a higher division.
- b) In the event of a transfer of a player from one club to another being desired during the current season, written application for permission shall be made to the Competitions Coordinator by the player, the club desiring them and the club releasing them. The Competitions Coordinator is responsible for granting clearances in the interests of the Association.
  - (i) No player shall be granted more than one transfer during the competition season.
  - (ii) A transfer fee of \$30 will be invoiced to the newly registered club.



### 7) Conduct of Matches

- a) The rules shall be those of the AANA Official Rule book and the UPNA domestic rules.
- b) Day Competition
  - (i) Go and Cadet Fixture matches shall consist of 4 x 15 minutes with intervals of 3, 5, 3 minutes' duration for Cadet Fixtures
  - (ii) Set Competition or reduced length matches shall consist of 4 x 10 minutes with intervals of 2, 3, 2 minutes' duration.
- c) During Full Rule "Set & Go" and Cadet Fixtures, Coaches are to remain in one area for the duration of the quarters. If a coach is deemed to be interfering with the movement or vision of Umpiring, Umpires have the right to ask them to stand back and clear of the court. If they refuse it is the same as inappropriate behaviour and the Umpire may call for an Official to attend to the matter.
- d) At the beginning of the game a maximum of 30 seconds shall be allowed for at least five (5) players of a team to arrive. If at the end of this time, there are fewer than five (5) players present, the game shall be awarded to the non-offending team.
- e) Three (3) points shall be awarded for a win, one (1) point for a loss. Two (2) points shall be awarded to each team in the event of a draw. No points shall be awarded to a team forfeiting a match. Three (3) points will be awarded to the team who wins the forfeit.
- f) Bye equalisations will be applied to teams who have a bye/s during the competition season before final placements will be confirmed. This is calculated by / (dividing) total points by number of games played. This number will be added to the final totals to determine ladder placements.
- g) In the event of certain weather conditions or power strikes the Competitions Coordinator and Risk Officer may reduce the matches to 2 x 15 minute halves, if necessary (Further consultation with the Board if any other conditions).
  - (i) In the event of games being cancelled before the commencement of play, such games will be replayed on scheduled wet weather fixture days/nights. If no wet weather fixture days or nights remain in the season, points for the cancelled match will be split evenly and both teams awarded 2 points.
  - (ii) If some fixtures are completed while others are cancelled, the points gained or lost shall stand for matches completed.
  - (iii) All players registered with a team when wet weather games are not able to be rescheduled will be deemed to have played in that fixture.
  - (iv) All players registered with a team that wins on a forfeit will be deemed to have played in that fixture.



- (v) If some teams within a division play fewer fixtures than other teams due to byes or washed out matches unable to be rescheduled then a process calculation of dividing total accumulated points by the number of games actually played to give an average number of points per game will be added to their accumulated points to give them final points score at the end of the season.
- h) A team may not commence a game with fewer than five (5) players, three (3) of whom must be their own registered players. Other club players in lower divisions may be used to make up a team.
- j) In the event of a team commencing a game without seven players, any late players shall be allowed to take the positions vacant on the court after their signatures have been added to the official score card, and after the play in progress has resulted in goal, and on recognition by the Umpires. If a team only fields five or six players, they must indicate on the official score card the number of players who take the court.
  - (i) Players may change their positions at intervals or at injury time.
  - (ii) If a player is playing up out of their registered team, they must continue and cannot be replaced on the arrival of late player/s, except as provided under the interchange rule (AANA rule 9.1.ii) or injured player rule (AANA rule 9.3.1.vii)
- k) Order of Play for Finals: At the conclusion of fixtures, semi-finals, preliminary finals and grand finals shall be played as follows according to the ladder: -

#### **WEEK 1 OF FINALS**

- A. **First Semi-final** = 1<sup>st</sup> Position vs 2<sup>nd</sup> Position
  - -> Winner progresses directly to the **Grand Final**
  - -> Loser progresses to Preliminary Final
- B. **Second Semi-final** = 3<sup>rd</sup> Position vs 4<sup>th</sup> Position
  - -> Winner of Second Semi-Final progresses to **Preliminary Final**

#### **WEEK 2 OF FINALS**

- A. **Preliminary Final** = Loser of "First Semi-Final" v Winner of "Second Semi Final"
  - -> Winner progresses to **Grand Final**

### 3<sup>rd</sup>/FINAL WEEK OF FINALS

A. **Grand Final** = Winner of "Preliminary Final" v Winner of "First Semi Final"



- I) Should a team forfeit in finals the following will apply:
  - (i) First semi-final recorded as a loss on forfeit and will be eligible to play in the preliminary final.
     Second semi-final recorded as a loss on forfeit and team will be eliminated from the final's competition.
  - (i) Preliminary Finals: Will be recorded as a loss on forfeit and team will be eliminated from the final's competition.
  - (i) Grand Finals: Will be recorded as a loss on forfeit and team will be eliminated from the final's competition. If the forfeit is received prior to the day of the grand final then the loser of the preliminary final will then be elevated to the grand final. If notice is not provided prior to the grand final day then the non-forfeiting team will be awarded the premiership.
- m) In the event of teams ending the season on equal competition points, <u>semi-final</u> <u>positions will be determined by the highest for and against percentage (not goal average)</u>.
- n) In the event of a draw in a semi-final, preliminary final or grand final, after a 4-minute interval, teams shall change ends and play five (5) minutes at each goal end, with a one-minute interval at half time. Substitutions and interchanges may be made before the start of extra time and during the half time break in extra time only (only injury or blood substitution permitted during the game in extra time play, no other substitutions).

  In the event of there being a draw after extra time in semi-finals, preliminary finals or the grand final, play will continue after a one-minute break during which time substitutions and interchanges may be made.

  Play will continue without a break until one team gains a two-goal advantage at which time the scorer will indicate the majority to the umpires who will then declare the match.
- o) Should any team play an ineligible or illegal player (refer Rule 5 (a)) during the finals series, such team will lose the game on a forfeit and will be eliminated from the finals competition. Should such an event occur, the next placed team in the competition will be elevated to the finals series, if appropriate.
- p) Rescheduled matches: should teams wish to reschedule a match during the regular season for any reason, this may only occur if both teams agree to reschedule the match at an appropriate time, a court is available, and both teams can supply appropriate umpires and a suitably qualified first aid person is appointed for the duration of the game (at the rescheduling teams expense). Such first aid personnel will be required to supply their own ice and first aid supplies if the match is played when UPNA personnel are not in attendance at the clubhouse. Games must be scheduled prior to the commencement of the original fixture and score sheet provided by end of competition on that original fixture date
- q) Grand final games postponed due to weather (either during the final series or on the day) may be played on an alternative day and time as decided on by the Board.



## 8) Forfeits

- a) If a team intends to forfeit their match, it is the responsibility of the club secretary of the forfeiting team to notify the Association Admin Officer (underwoodparknetball@gmail.com), Competitions Coordinator (underwoodparknetball2@gmail.com) and Umpire Coordinator by Friday 8pm. A game shall be forfeited unless both teams take the court at the scheduled starting time (AANA 5-minute rule, and UPNA official duties rule excepted.)
- b) Any team who fails to give notification of their forfeit <u>may be fined \$100</u>. Teams arriving with five (5) or more players may take the court.
- c) In the case of a team who advised their intention to forfeit a game for a particular day and the game is subsequently postponed due to wet weather, then the notice of intention to forfeit will no longer be valid. Such teams will be eligible and required to play in the rescheduled match.
- d) All players registered with a team that wins on a forfeit will be deemed to have played in that fixture
- e) Both the team that wins on forfeit and the team that forfeits a match are still required to fulfil their umpiring duties for that match.
- f) No points shall be awarded to a team forfeiting a match. Three (3) points will be awarded to the team who wins the forfeit.

## 9) Wet Weather Procedure

The Association will decide where possible ONE (1) hour prior to the first match of the day or night, whether the courts are playable or not.

- a) Matches postponed because of wet weather will be played on the allocated 'wet weather' day or night.
- b) Once play has commenced, the Competitions Coordinator or their delegate will decide whether play will continue in the event of wet weather. In the event of certain weather conditions the Competitions Coordinator or their delegate may reduce the matches to 2 x 15 minute halves.
- c) In the event of matches being cancelled after commencement and prior to half time, teams will be awarded two points each.
- d) In the event of matches being cancelled after commencement and after half time, the current score when the game is cancelled will stand and points will be awarded accordingly.



e) In the event of inclement weather during the finals series in any season, the Competitions Coordinator may extend the season in order to play finals in the best possible conditions.

## 10) Duties

- a) Clubs will be allocated canteen, Set up, lock up, and office duties during the season. These rosters will be allocated by the Association and published to the Associations website for the clubs to fulfil.
- b) Clubs are required to provide suitably experienced and qualified umpires for each team drawn to play in fixtures each week.
- c) Clubs will be rostered for canteen duty throughout the season. It is the allocated club's responsibility to appoint at least three responsible adults or players 16 years of age or older to fulfil the duty for the scheduled time.
- d) Failure to fulfil rostered duties (eg Canteen, setup-lock up and Umpiring) may result in the offending club being **fined \$250.00** for failure to fulfil duties.
- e) Clubs may pay a <u>levy of \$1,000.00</u> per round of duties drawn should they not wish to supply personnel to fulfil; however, this must be advised in writing to the Competitions Coordinator prior to the first fixture round. Should no such advice or payment be received by the due date, clubs/teams must supply volunteer personnel as scheduled.
- f) No raffles or other fundraising activities other than sanctioned Association raffles and fundraising are to be conducted on Association grounds without prior approval of the Board of Directors.
- g) Night Season and Winter period of Day Season only: It is a requirement that there are at least 2 people from a club on duty left to close up at the end of the night with our Games Desk team member who are to walk each other out to their cars safely.



## 11) Scorers, Timekeepers, Coaches and Managers

- a) For all matches, one scorer shall be named and provided by each team (timekeeping is managed by the Office). Scorers from each team shall stand together at the midpoint along the side-line for grass and in the scorer's box for hard courts. Scorers must remain impartial and refrain from barracking for teams.
- b) Scorers are required to record the goals scored by ticks on the official score card and missed goals by crosses, and to record the centre pass. Scorers are to provide information regarding the centre pass if asked by the umpires and during play when centre pass is taken incorrectly.
- c) At the beginning or end of the game captains, scorers and Umpires must sign each official scorecard at the conclusion of the match. All scorecards must be returned by the winning team manager/coach/captain to the UPNA games desk.

## 12) Reports and Appeals

- a) Any player/official acting outside their code of conduct may appear before the board and are answerable to their actions.
- b) If a player is sent from the court for misconduct, a written report by the Umpires must be submitted to the Umpire's Convenor upon the completion of game.
- c) Right of Appeal Financial members of the Association and/or current registered players and/or marshals, who may from time to time be appointed by the Board, may appeal to the Board against any decision or fine imposed by the Board on the basis that new or additional evidence can be submitted. Such an appeal shall be in writing, accompanied by a \$200.00 bond, and setting out the new or additional evidence which forms the basis of such an appeal. The \$200.00 bond will be forfeited if an appeal is not upheld, and will be refunded if an appeal is upheld. The decision on an appeal shall be final and binding on all parties.
- d) Any protests and complaints about a game or appeal are to be lodged in writing within 72 hours of the event in question, and signed by a Club Secretary. All such correspondence must be addressed to the UPNA Chairperson, stating clearly the protest or complaint, and the details of the clubs, teams, and/or individuals and events concerned. Any correspondence that does not comply will not be considered.
- e) Where a team considers it has been unjustly deprived of points from a match, a written request for the Competitions Coordinator to review the decision must be made in writing through the Association Administration Officer within 72 hours of receipt of the notice advising the club of the loss of competition points. Such requests will only be considered if submitted in writing by the club secretary to <a href="mailto:underwoodparknetball@gmail.com">underwoodparknetball@gmail.com</a>



f) The Board has the discretionary power to receive complaints and protests from anyone and refer such complaints/protests to a Complaints Tribunal for its consideration/hearing or investigation after the stipulated 72 hour deadline. Such referral shall be received and heard or investigated by the Complaints Tribunal.

### 13) Umpiring

It will be the responsibility of the Umpire Convenor of each Club to ensure that a competent umpire is available for all allocated matches.

- a) When deemed appropriate, all new Official and Junior Team Umpires must pass a practical assessment, attend a rules talk and all Official and Junior Team Umpires must sit and pass an umpires' exam with a minimum pass mark of 70% each season.
- b) From time to time the Umpires' Convenor/s may call a special rules talk for all registered players when new rules are introduced by the All Australia Netball Association or as deemed necessary.
- c) It is the responsibility of the umpires to check the court, team uniform, I.D bibs, jewellery and fingernail checks prior to the start of any game
- d) Umpires shall have authority to discipline by way of warnings or removal from the court any player whose behaviour is unacceptable and/or when normal penalties covered by the Rules of the game may be inadequate. Such warnings and/or other actions must be recorded in the Umpires Incident Book located in the Games Office.
- e) Any player sent off court for misconduct three times in any one season will be notified of a time to appear before the board for disciplinary discussions. Should the player be subsequently suspended, if a team plays a match with a suspended player, the game shall be forfeited to the opposing team.



### 14) UPNA Domestic Rules

The Association reserves the right to permit deviations from the AANA Rules of Play as it sees fit. These deviations shall be known as Domestic Rules. Any domestic rules not followed will incur a penalty as per section 1.

#### Domestic rules include:

- Jewellery: No jewellery except a flat wedding band and a medical id bracelet may be worn and. If a wedding band or id bracelet is worn, it must be taped.
   ALL earrings, piercings, nose rings, anklets, bracelets etc. must be removed prior to play; they are not permitted to be taped.
- 2) Chewing/bubble gum: The chewing of gum whilst playing will not be permitted.
- 3) Balls: Each team may use their own ball for half of the game providing the umpire has assessed and approved its suitability for use in a fixture. All balls must be regulation size and weight and correctly inflated. The Go Competition shall use a Size 4 ball. Teams playing from Cadets shall use a Size 5 ball.
- 4) Winter Night Season only In the event of cold weather, tracksuits/jumpers may be worn provided they are free of zips, buttons or other hard objects and are close in colour to club uniform, black or white. Bibs must be worn over the tracksuit or jumper and team skirts must be worn over tracksuit pants or leggings.
- 5) Any items of apparel (for example socks and/or compression garments) must be white, black or the predominant colour of the team uniform.
- 6) Game start times may be delayed should a team be awaiting the arrival of any team member engaged in official UPNA duties (e.g. umpiring on matches that go overtime due to injury or extra time being played).
- 7) Only during finals when extra time is required to determine a result, please refer to Rule 7(m) for explanation of interchange players and time allowed for breaks in play.
- 8) The umpire who wins the toss for ends may nominate her/his preferred end to control.



- 9) Team Coaches must take-up and maintain a position in one position for the duration of the game. Each coach must take up a position on the side line opposite to the side line controlled by the umpire for that end (i.e. to the left of the umpire on each side line.)
  - (i) Coaches are not permitted to change their position mid-game without notifying and obtaining the approval of the umpires.
  - (ii) Coaches are not permitted to walk up and down the side line at any stage during the game.
- 10) Teams may wear non-uniform bibs if they are playing another club team or team with similar coloured uniforms.
- 11) No chairs or Umbrellas are to be positioned between courts, and players, spectators and team officials must move or reposition themselves when directed by Umpires or UPNA officials

### 15) Alterations to the Games Rules

The Board of Directors by simple majority, or the Association in General meeting by two-thirds majority, may from time to time make, amend, or repeal Games Rules, not inconsistent with the Rules of the Association, for the internal management of the Association.



# 16) Table of Available Policies and Procedures

POLICY	
Part A	Codes of Behaviour
Part B	Child Protection
Part C	Anti-Discrimination
Part D	Pregnancy
Part E	Gender Identity
Part F	Cyber safety and Social Media
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